FRA race assessment matrix for: Bollihope Carrs fell race

Grade: BM Distance: c. 11 km Climb: c. 380m New race: estimated winning time 1 hour



Assessed on: 13/10/2021 by: Andy Blackett (RO)

| | 1 | 2 | 3 | 4 | 5 |
|--|---|---|--|--|--|
| General area | Mainly accessible lowland areas | Mainly accessible low-lying moorland and/or open fell | Includes upland moorland / open fell, or more remote low-lying areas | Significant fell and mountain and/or less accessible or more remote areas | Less accessible fells, high mountains or very remote areas |
| Height | Rarely above 1,000 ft (300m) | Up to approx 2,000 ft (600m) | Up to approx 2,500 ft (750m) | Some up to approx 3,000 ft (900m) | Much up to or above 3,000 ft (900m) |
| Terrain | Easy grade trails and tracks | Some moderately challenging terrain, e.g. reasonable tracks over moorland or good fell paths | Largely rough tracks and/or challenging but runnable off- track terrain over open fell and hill | Mostly very rough tracks and/or off track with difficult underfoot sections (e.g. bogs, tussocks, boulders) or steep ascents/descents | Mostly off track with several difficult underfoot sections (see left); some scrambling may be required |
| Exposure (drops) and hazards on <u>or</u> <u>near</u> route | No exposure, minimal terrain hazards | No exposure but mild risk from e.g. ground holes, bogs, or river crossings | Occasional moderate exposure and/or terrain risk (see examples left) | Some exposure, possibly occasionally severe, and/or increased terrain risk (see examples left) | Severe exposure and/or significant terrain risk (see examples left) |
| Navigation skills required (GPS <u>not</u> permitted) | None: navigation is simple or route is fully waymarked | Basic: route may be mostly obvious or waymarked, but some basic navigation required in parts | Competent: possibly some waymarking but runners must be confident in self- navigating without obvious features | Advanced: no waymarking, and runners must be confident in self- navigating over challenging routes and in low visibility | Expert: no waymarking, and runners must be confident in self- navigating over very challenging routes and in zero visibility |
| Mountain skills required | None: little or no off- trail experience needed | Basic: off-trail experience helpful, e.g. in route planning, preparation and emergency considerations | Competent: suitable only for skilled movers with increased problem solving and self- reliance required | Advanced: suitable only for skilled, experienced movers over open, high ground in all but the worst likely conditions | Expert: suitable only for skilled, experienced, confident movers in an exposed, high- level environment in all conditions |
| Escape routes | Lots of options for a retiring runner throughout the course | Lots of options but with possible "decision points" before some sections | Some escape routes but a retiring or injured runner would face difficulty in some sections | Limited escape routes; a fatigued or injured runner might require basic survival kit and skills | Few if any escape routes; a fatigued or injured runner would require survival kit and skills |
| Season, time & likely effects of weather | Effect of weather likely to be minimal | Any inclement weather unlikely to present serious challenges | Conditions could be challenging and/or route may be prone to sudden weather changes; effect may be significant | Difficult conditions likely (e.g. high/winter/night) and/or route prone to bad weather or sudden changes; effect may be severe | Very poor conditions likely and/or route prone to extreme weather or sudden changes; effect may be debilitating |
| Notes | could be lost. | on moorland tracks. Ir | | tion may be required alon | g vague tracks, which |